streetfootballworld is the world’s leading organisation in the field of football for good. The streetfootballworld network is an initiative created by the organisation to surface, connect and empower community organisations that are using football as a tool to drive social impact.

Through its vetting process, streetfootballworld evaluates football for good organisations through 43 quality criteria related to their organisational strength, programmatic quality and commitment to international cooperation.

This document provides an overview of the vetting process and quality criteria employed by streetfootballworld.

In addition to the application process, streetfootballworld runs a series of activities to ensure that network members still meet the quality standards of the network, years after they were first approved as members. Those activities include: field visits, follow up and M&E on projects implemented jointly with streetfootballworld and the Member Profile Update (MPU), an annual assessment to revise the organisational strength, programme quality and network value of every member.
Our quality standards are based on three main focus areas: organisational strength, programme quality, and network value. Each one of these focus areas includes a number of criteria that enables streetfootballworld to evaluate the organisations that apply to become part of the network.

**ORGANISATIONAL STRENGTH**

**GOVERNANCE**
1. Legal status
2. History/years of existence
3. Mission and vision
4. Political independence
5. Religious independence
6. Child protection policy

**YOUTH LEADERSHIP**
7. Opportunities

**HUMAN RESOURCES**
8. Internal capacity
9. Gender balance
10. Volunteer ratio

**SUSTAINABILITY**
11. Annual turnover
12. Resources

**TRANSPARENCY**
13. Organisational practice
14. Accounting and reporting

**INFRASTRUCTURE**
15. Office and facilities

**COMMUNICATIONS**
16. Website
17. Social media platforms
18. Media outreach

**PROGRAMME QUALITY**

**OBJECTIVES**
19. Community advancement
20. Sustainable development goals

**BENEFICIARIES**
21. Target group
22. Number of beneficiaries
23. Gender balance
24. Inclusivity

**METHODOLOGY**
25. Role of football
26. Experience
27. Materials & curricula
28. Frequency & intensity

**ENGAGEMENT**
29. Community participation

**IMPACT**
30. M&E tools & processes
31. Outcomes
32. Achievements
33. Relevance

**SCALABILITY**
34. Scalability and replicability of the programmes

**NETWORK VALUE**

**NETWORKING**
35. Commitment to networking

**BENEFITS**
36. Motivation
37. Expectations

**CONTRIBUTIONS**
38. Expertise
39. Geographic area
40. Curricula
41. Achievements

**FOOTBALL3**
42. Experience
43. Openness to engage